

# ART ACTIVITIES

## FIRST DAY ACTIVITIES & REVIEW

**What are the elements of art?**

- Elements of art refer to the basics of a work of art that come together to create it.
- The elements of art include:
  - Line
  - Shape

**What are the principles of design?**

- The principles of design arrange the elements of art in a way that highlights them and helps them work together.
- The principles of design include:
  - Contrast
  - Emphasis
  - Balance

**LINE**

- Line is a mark that is longer than it is wide.
- Line can be used to create the outline of a subject, add a pattern, create texture, a sense of value, and more.
- Type of line include:
  - Horizontal
  - Vertical
  - Diagonal
  - Curved
  - and

**CONTRAST**

- Helps create a focal point by placing elements next to each other that make each other stand out.
- Contrasting

**PROPORTION**

**ELEMENTS OF ART**  
Building Blocks of Art

**THE BUILDING BLOCKS OF ART**

As you listen to the presentation, take notes on each element of art and the artist examples. Once the presentation is finished use colored pencils, markers, or crayons to complete the activity. Decorate the title, numbers, and add doodles to your notes.

**THE ELEMENTS:**

seven elements of art:

1. SHAPE

- Shape is:
- Geometric Shapes are:
- Organic Shapes are:

Artist 1 Name: \_\_\_\_\_  
Born/Died: \_\_\_\_\_  
Art Movement: \_\_\_\_\_  
Fun Facts: \_\_\_\_\_

Artist 2 Name: \_\_\_\_\_  
Born/Died: \_\_\_\_\_  
Art Movement: \_\_\_\_\_  
Fun Facts: \_\_\_\_\_

1. COLOR

Color is:

Fill in:

**PRINCIPLES OF DESIGN**  
THE BUILDING BLOCKS OF ART

As you listen to the presentation, take notes on each principle of design and the artist examples. Once the presentation is finished use colored pencils, markers, or crayons to complete the activities. Decorate the title, numbers, and add doodles to your notes.

**THE PRINCIPLES:**

List the ten principles of design:

1. BALANCE

**ELEMENTS OF ART**

SPACE  
VALUE  
FORM

**PRINCIPLES OF DESIGN**

UNITY  
PATTERN  
VARIETY  
CONTRAST  
EMPHASIS

BALANCE  
RHYTHM



MIDDLE SCHOOL & HIGH SCHOOL FIRST DAY LESSON PLAN, NOTE TAKING SHEET, CHECKLIST

# ELEMENTS OF ART, PRINCIPLES OF DESIGN



This lesson pack is geared towards middle school and high school age students.



**Keep students engaged with active note taking and doodling while discussing the elements.**



Elements of art presentation & activity  
principles of design presentation & activity

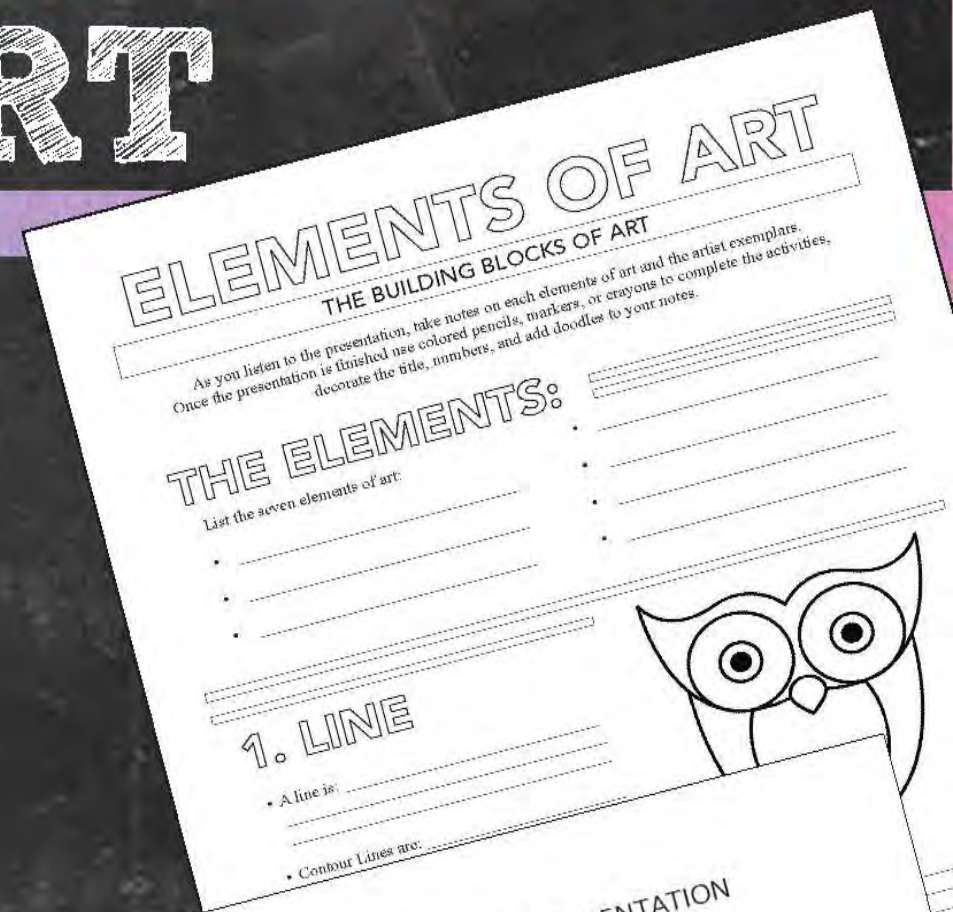


**Guides, presentations, & everything you need to teach.**

# ELEMENTS OF ART

## ELEMENTS PROJECT PACK:

- ✓ Lesson Plan (5 pages)
- ✓ Presentation (57 pages)
- ✓ Note taking sheet (4 pages)
- ✓ Checklist (5 pages)
- ✓ Color and Colour spelling



# LESSON PLAN & TEACHER NOTES:

- BIG IDEA
  - ESSENTIAL QUESTIONS,
  - US NATIONAL STANDARDS
  - STEP-BY-STEP INSTRUCTIONS
  - CLASSROOM SET UP
  - TEACHING TIPS
- & MORE!

## ELEMENTS OF ART Building Blocks of Art

### BIG IDEA:

- The building block of art

### ESSENTIAL QUESTIONS:

- What are the elements of art?
- How do the elements of art work together to create a work of art?
- How can you use the elements of art to create artwork?

### OBJECTIVES: Students will...

- Learn about the seven elements of art
- Take notes
- Com
- prese

### STANDARD

#### Elementary

##### Grade 4

- VA:R
- VA:R
- releva

##### Grade 5

- VA:R
- VA:R
- context
- identify

#### Middle School

##### Grade

- <https://www.pinterest.com/whitneywpanetta/look-mc-escher/>
- <https://www.pinterest.com/pin/49398927153840421/>
- [https://en.wikipedia.org/wiki/M.\\_C.\\_Escher](https://en.wikipedia.org/wiki/M._C._Escher)
- <https://www.pinterest.com/whitneywpanetta/look-mc-escher/>
- <https://www.pinterest.com/whitneywpanetta/look-romare-bearden/>
- [https://en.wikipedia.org/wiki/Romare\\_Bearden](https://en.wikipedia.org/wiki/Romare_Bearden)
- <https://beardenfoundation.org/>
- <https://www.nga.gov/collection/artist-info.6845.html#works>
- <https://en.wikipedia.org/wiki/Michelangelo>
- [https://en.wikipedia.org/wiki/The\\_Harlequin%27s\\_Carnival#/media/File:The\\_Harlequin's\\_Carnival.jpg](https://en.wikipedia.org/wiki/The_Harlequin%27s_Carnival#/media/File:The_Harlequin%27s_Carnival.jpg)
- [https://en.wikipedia.org/wiki/Joan\\_Mir%C3%B3](https://en.wikipedia.org/wiki/Joan_Mir%C3%B3)
- <https://www.thebroad.org/art/jean-michel-basquiat>
- <https://www.basquiat.com/collections/>
- <https://www.pinterest.com/whitneywpanetta/look-jean-michel-basquiat/>
- [https://en.wikipedia.org/wiki/Jean-Michel\\_Basquiat](https://en.wikipedia.org/wiki/Jean-Michel_Basquiat)

### VOCABULARY:

Elements of art: The building blocks of a work of art. The visual components of art are line, shape, space, texture, and value.

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PAGES

# What are the elements of art?

- Elements of art refer to the basics of a work of art that come together to create it.
- The elements of art include:
  - Line
  - Shape
  - Colour
  - Value
  - Space
  - Form
  - Texture

space  
texture  
colour

elements of art

SHAPE F O

value R M

LINE

**LINE**

- Line is a mark that is longer than it is wide.
- Line can be used to create the outline of a subject, add a pattern, create texture, a sense of value, and more.
- Type of line include:
  - straight
  - wavy
  - diagonal
  - curved
  - and so many more!

**CONTOUR LINE**

- Lines are often used to plan artwork, sketch ideas, and create the base drawings.
- A **CONTOUR LINE** is the outline of an object, showing the general shape of it.
- A **CROSS CONTOUR LINE** adds additional lines following the contour inside the object to create a sense of form.

**SHAPE**

- Shapes can be combined to create more complex objects.
- Shapes can be repeated to create patterns.
- Shapes can be static, or unmoving, or appear to be moving, dynamic shapes.

**VALUE**

- Value is the lightness or darkness of a colour.
- Value can be used to create a sense of depth in a work of art or turn a shape into the illusion of a form.
- Add highlights, tints or lighter areas, and shadows, shades or darker areas, to add a range of value.

**COLOUR**

- There are a range of characteristics of colour.
- **HUE** - the name we give colour. For example - red, orange and blue.
- **VALUE** - how light or dark a colour is.
- **SHADE** - a darker version of a colour by adding black to it.
- **TINT** - a lighter version of a colour by adding white to it.

**FORM**

- Form is often used to describe 3D objects or three-dimensional objects.
- In two-dimensional art artists can create the illusion of form using perspective and value.
- We can have **GEOMETRIC FORM** or forms that are precise and regular.
- We can have **ORGANIC FORMS** or forms that are irregular and free flowing.

**Using the Elements of Art**

- When creating a work of art you use all the elements of art.
- Next time you create something consider which element of art stands out most.
- How can you emphasize that element of art?
- How can the other elements help support that one and make it better?

# PRESENTATION:

IN-DEPTH LOOK AT EACH ELEMENT OF ART, 57 SLIDES

# ELEMENTS OF ART

## THE BUILDING BLOCKS OF ART

As you listen to the presentation, take notes on each element of art and the artist example. Once the presentation is finished use colored pencils, markers, or crayons to complete the activities, decorate the title, numbers, and add doodles to your notes.

### THE ELEMENTS:

List the seven elements of art:

- \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_

### 1. LINE

- A line is: \_\_\_\_\_
- Contour Lines are: \_\_\_\_\_
- Cross Contour Lines are: \_\_\_\_\_

• Artist 1 Name: \_\_\_\_\_  
Born/Died: \_\_\_\_\_  
Art Movement: \_\_\_\_\_  
Fun Facts: \_\_\_\_\_

Add line patterns to the owl.



• Artist 2 Name: \_\_\_\_\_  
Born/Died: \_\_\_\_\_  
Art Movement: \_\_\_\_\_  
Fun Facts: \_\_\_\_\_

### 1. SHAPE

- Shape is: \_\_\_\_\_
- Geometric Shapes are: \_\_\_\_\_
- Organic Shapes are: \_\_\_\_\_

• Artist 1 Name: \_\_\_\_\_  
Born/Died: \_\_\_\_\_  
Art Movement: \_\_\_\_\_  
Fun Facts: \_\_\_\_\_



Add shapes to decorate the vases.

• Artist 2 Name: \_\_\_\_\_  
Born/Died: \_\_\_\_\_  
Art Movement: \_\_\_\_\_  
Fun Facts: \_\_\_\_\_

### 1. COLOR

- Color is: \_\_\_\_\_
- Primary Colors: \_\_\_\_\_
- Secondary Colors: \_\_\_\_\_
- Complementary Colors: \_\_\_\_\_

• Artist 1 Name: \_\_\_\_\_  
Born/Died: \_\_\_\_\_  
Art Movement: \_\_\_\_\_  
Fun Facts: \_\_\_\_\_

Fill in the color wheel.



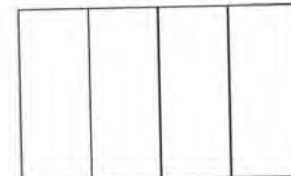
• Artist 2 Name: \_\_\_\_\_  
Born/Died: \_\_\_\_\_  
Art Movement: \_\_\_\_\_  
Fun Facts: \_\_\_\_\_

### 1. VALUE

- Value is: \_\_\_\_\_
- Highlights are: \_\_\_\_\_
- Shadows are: \_\_\_\_\_
- A value scale is: \_\_\_\_\_

• Artist 1 Name: \_\_\_\_\_  
Born/Died: \_\_\_\_\_  
Art Movement: \_\_\_\_\_  
Fun Facts: \_\_\_\_\_

Fill in the value scale



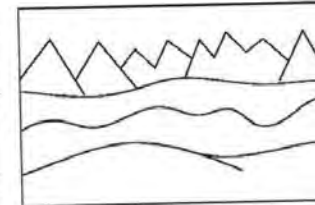
DARKEST VALUE

• Artist 2 Name: \_\_\_\_\_  
Born/Died: \_\_\_\_\_  
Art Movement: \_\_\_\_\_  
Fun Facts: \_\_\_\_\_

### 1. SPACE

- Space is: \_\_\_\_\_
- Positive Space is: \_\_\_\_\_
- Negative Space is: \_\_\_\_\_

• Artist 1 Name: \_\_\_\_\_  
Born/Died: \_\_\_\_\_  
Art Movement: \_\_\_\_\_  
Fun Facts: \_\_\_\_\_



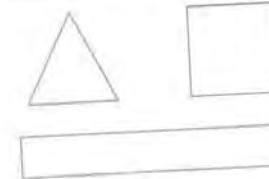
Use value to create a sense of space in the scene.

• Artist 2 Name: \_\_\_\_\_  
Born/Died: \_\_\_\_\_  
Art Movement: \_\_\_\_\_  
Fun Facts: \_\_\_\_\_

### 1. FORM

- Form is: \_\_\_\_\_
- Geometric form is: \_\_\_\_\_
- Biometric form is: \_\_\_\_\_

• Artist 1 Name: \_\_\_\_\_  
Born/Died: \_\_\_\_\_  
Art Movement: \_\_\_\_\_  
Fun Facts: \_\_\_\_\_



Turn the shapes into forms.

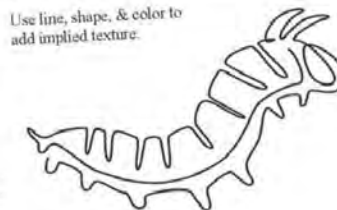
• Artist 2 Name: \_\_\_\_\_  
Born/Died: \_\_\_\_\_  
Art Movement: \_\_\_\_\_  
Fun Facts: \_\_\_\_\_

### 1. TEXTURE

- Texture is: \_\_\_\_\_
- Implied texture is: \_\_\_\_\_
- Which elements of art can help create texture? \_\_\_\_\_

• Artist 1 Name: \_\_\_\_\_  
Born/Died: \_\_\_\_\_  
Art Movement: \_\_\_\_\_  
Fun Facts: \_\_\_\_\_

Use line, shape, & color to add implied texture.



• Artist 2 Name: \_\_\_\_\_  
Born/Died: \_\_\_\_\_  
Art Movement: \_\_\_\_\_  
Fun Facts: \_\_\_\_\_

# ACTIVITIES

NOTE TAKING SHEET WITH ACTIVITIES, 4 PAGES

## ELEMENTS OF ART PRESENTATION

### ACTIVITY CHECKLIST

\_\_\_ 7 elements of art (10 pts)

\_\_\_ Line (8 pts)

- \_\_\_ Line definition
- \_\_\_ Contour line definition
- \_\_\_ Cross contour line definition
- \_\_\_ Artist 1 information
- \_\_\_ Artist 2 information
- \_\_\_ Activity

\_\_\_ Shape (8 pts)

- \_\_\_ Shape definition
- \_\_\_ Geometric shape definition
- \_\_\_ Organic shape definition
- \_\_\_ Artist 1 information
- \_\_\_ Artist 2 information
- \_\_\_ Activity

\_\_\_ Color (10 pts)

- \_\_\_ Color definition
- \_\_\_ Primary colors
- \_\_\_ Secondary colors
- \_\_\_ Complementary colors
- \_\_\_ Artist 1 information
- \_\_\_ Artist 2 information
- \_\_\_ Activity

\_\_\_ Value (10 pts)

- \_\_\_ Value definition
- \_\_\_ Highlight definition

\_\_\_ Space (8 pts)

- \_\_\_ Space definition
- \_\_\_ Positive space definition
- \_\_\_ Negative space definition
- \_\_\_ Artist 1 information
- \_\_\_ Artist 2 information
- \_\_\_ Activity

\_\_\_ Form (8 pts)

- \_\_\_ Form definition
- \_\_\_ Geometric form definition
- \_\_\_ Biometric form definition
- \_\_\_ Artist 1 information
- \_\_\_ Artist 2 information
- \_\_\_ Activity

\_\_\_ Texture (8 pts)

- \_\_\_ Texture definition
- \_\_\_ Implied texture definition
- \_\_\_ Elements used to create texture
- \_\_\_ Artist 1 information
- \_\_\_ Artist 2 information
- \_\_\_ Activity

\_\_\_ Creativity in decorating  
notes sheet (10 pts)

- \_\_\_ Effort (10 pts)
- \_\_\_ Craftsmanship (10 pts)

## ELEMENTS OF ART PRESENTATION

### ACTIVITY CHECKLIST

\_\_\_ 7 elements of art (10 pts)

\_\_\_ Line (8 pts)

- \_\_\_ Line definition
- \_\_\_ Contour line definition
- \_\_\_ Cross contour line definition
- \_\_\_ Artist 1 information
- \_\_\_ Artist 2 information
- \_\_\_ Activity

\_\_\_ Shape (8 pts)

- \_\_\_ Shape definition
- \_\_\_ Geometric shape definition
- \_\_\_ Organic shape definition
- \_\_\_ Artist 1 information
- \_\_\_ Artist 2 information
- \_\_\_ Activity

\_\_\_ Color (10 pts)

\_\_\_ Space (8 pts)

- \_\_\_ Space definition
- \_\_\_ Positive space definition
- \_\_\_ Negative space definition
- \_\_\_ Artist 1 information
- \_\_\_ Artist 2 information
- \_\_\_ Activity

\_\_\_ Form (8 pts)

- \_\_\_ Form definition
- \_\_\_ Geometric form definition
- \_\_\_ Biometric form definition
- \_\_\_ Artist 1 information
- \_\_\_ Artist 2 information
- \_\_\_ Activity

\_\_\_ Texture (8 pts)

- \_\_\_ Texture definition

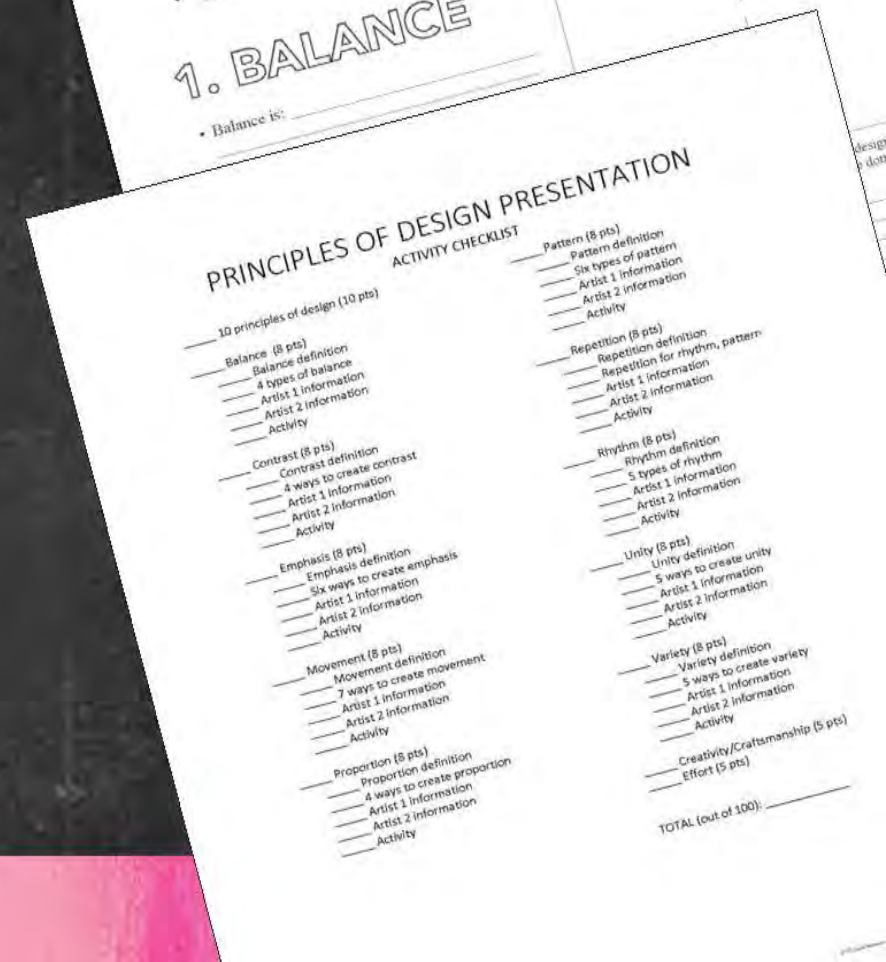
# CHECKLIST

## CHECK NOTE TAKING ACTIVITY COMPLETION

# PRINCIPLES OF DESIGN

## Principles Pack Includes:

- ✔ Lesson Plan (5 pages)
- ✔ Presentation (60 pages)
- ✔ Note taking sheet (6 pages)
- ✔ Checklist (1 page)
- ✔ Color and Colour spelling





# LESSON PLAN & TEACHER NOTES:

- BIG IDEA
  - ESSENTIAL QUESTIONS,
  - US NATIONAL STANDARDS
  - STEP-BY-STEP INSTRUCTIONS
  - CLASSROOM SET UP
  - TEACHING TIPS
- & MORE!

## PRINCIPLES OF DESIGN Building Blocks of Art

### BIG IDEA:

- The building block of art

### ESSENTIAL QUESTIONS:

- What are the principles of design?
- How do the principles of design work together to create a work of art?
- How can you use the principles of design to create artwork?

### OBJECTIVES: Students will...

- Learn about the ten principles of design
- Take notes
- Com
- learn

### STANDARD

Elementary  
Grade 4

- VA:Re
- VA:Re  
releva

Grade 5

- VA:Re  
imager
- VA:Re  
context  
identify

Middle School  
Grade

- Value: the lightness or darkness of a color.
- Space: The area within or around an object in a two-dimensional work of art or the area a three-dimensional work of art occupies.
- Form: how a three-dimensional work of art looks and takes up space or the illusion of an object in a two-dimensional work of art taking up space.
- Texture: the way an object feels or appears to feel (implied texture).
- Balance: creating even visual distribution of the elements of art. Balance helps a work of art feel stable.
- Contrast: Creating a focal point in a work of art by balancing elements next to each other that stand out against each other.
- Emphasis: A part of a work of art that catches the viewer's eye and brings it to the focal point of the design.

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PAGES

# What are the principles of design?

- The principles of design arrange the elements of art in a way that highlights them and helps them work together.
- The principles of design include:
  - Contrast
  - Emphasis
  - Balance
  - Proportion/Scale
  - Repetition
  - Pattern
  - Rhythm
  - Movement
  - Variety
  - Unity

**BALANCE**  
**PATTERN**

*unity*  
proportion  
*movement*

**principles of design**

rhythm  
**EMPHASIS**  
*variety*  
repetition

**CONTRAST**

- BALANCE**
  - Creating even visual distribution of the elements of art.
  - Balance helps a work of art feel stable.
- EDGAR DEGAS**
  - A French Impressionist artist best known for his drawings and paintings.
  - Lived from July 19, 1834 to September 27, 1917.
  - Did not want to be grouped with the Impressionist painters and instead wanted to be called a "realist."
  - Is well known for capturing a sense of movement in his artwork, especially in his dancer paintings.
- CONTRAST**
  - Helps create a focal point by placing elements next to each other that make each other pop.
  - Contrasting elements will grab your attention.
- EMPHASIS**
  - A part of a work of art that catches the viewer's eye and brings it to the focal point of the design.
  - Contrast helps create emphasis.
- PATTERN**
  - Pattern examples include:
    - Symmetrical: Shapes that repeat the same way.
    - Meander: Irregular waves, curved shapes.
    - Spiral: Round curving shapes.
    - Mosaic: Small shapes that create a larger image.
    - Wave: Repeating wave or ripple patterns.
    - Fractal: Shapes that divide into smaller versions of themselves.
- PROPORTION**
  - The size of parts compared to the whole.
  - The viewer gets information about the proportion of elements by comparing elements to each other.
- CONTRAST** (with sub-slides)
  - Look at the movement Hokusai created using lines, texture, and repetition.
  - Hokusai, The Great Wave off Kanagawa, 1831

# PRESENTATION:

IN-DEPTH LOOK AT EACH PRINCIPLE OF ART, 60 SLIDES

# PRINCIPLES OF DESIGN

## THE BUILDING BLOCKS OF ART

As you listen to the presentation, take notes on each principle of design and the artist example. Once the presentation is finished use colored pencils, markers, or crayons to complete the activities. Decorate the title, numbers, and add doodles to your notes.

### THE PRINCIPLES:

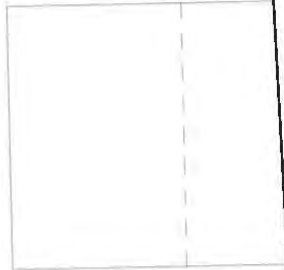
List the ten principles of design:

- \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_

## 1. BALANCE

• Balance is: \_\_\_\_\_

• 4 types of balance are: \_\_\_\_\_



Select one of the types of 4 balance, create a design with it, showing balance on both sides of the dotted line.

• Artist 1 Name: \_\_\_\_\_  
Born/Died: \_\_\_\_\_  
Art Movement: \_\_\_\_\_  
Fun Facts: \_\_\_\_\_

• Artist 2 Name: \_\_\_\_\_  
Born/Died: \_\_\_\_\_  
Art Movement: \_\_\_\_\_  
Fun Facts: \_\_\_\_\_

## 2. CONTRAST

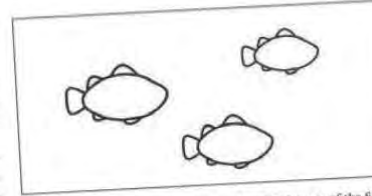
• Contrast is: \_\_\_\_\_

• Create contrast through shape by: \_\_\_\_\_

• Create contrast through color and value by: \_\_\_\_\_

• Create contrast through pattern by: \_\_\_\_\_

• Artist 1 Name: \_\_\_\_\_  
Born/Died: \_\_\_\_\_  
Art Movement: \_\_\_\_\_  
Fun Facts: \_\_\_\_\_



Add to the scene to create contrast and emphasize one of the fish.

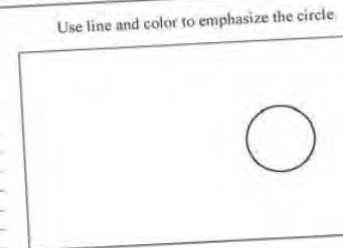
• Artist 2 Name: \_\_\_\_\_  
Born/Died: \_\_\_\_\_  
Art Movement: \_\_\_\_\_  
Fun Facts: \_\_\_\_\_

## 3. EMPHASIS

• Emphasis is: \_\_\_\_\_

• List six ways you can create emphasis using the elements of art: \_\_\_\_\_

• Artist 1 Name: \_\_\_\_\_  
Born/Died: \_\_\_\_\_  
Art Movement: \_\_\_\_\_  
Fun Facts: \_\_\_\_\_



Use line and color to emphasize the circle.

• Artist 2 Name: \_\_\_\_\_  
Born/Died: \_\_\_\_\_  
Art Movement: \_\_\_\_\_  
Fun Facts: \_\_\_\_\_

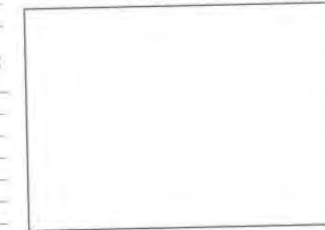
## 4. MOVEMENT

• Movement is: \_\_\_\_\_

• List 7 ways you can create a sense of movement in a work of art: \_\_\_\_\_

• Artist 1 Name: \_\_\_\_\_  
Born/Died: \_\_\_\_\_  
Art Movement: \_\_\_\_\_  
Fun Facts: \_\_\_\_\_

Use one of the techniques you listed to create a design with movement.



• Artist 2 Name: \_\_\_\_\_  
Born/Died: \_\_\_\_\_  
Art Movement: \_\_\_\_\_  
Fun Facts: \_\_\_\_\_

## 5. PROPORTION

• Proportion is: \_\_\_\_\_

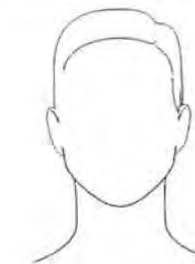
• Standard proportion is: \_\_\_\_\_

• Altered proportion is: \_\_\_\_\_

• Monumental proportion is: \_\_\_\_\_

• Miniature proportion is: \_\_\_\_\_

• Artist 1 Name: \_\_\_\_\_  
Born/Died: \_\_\_\_\_



Add features to the face. Either play them realistic for standard proportion, make it unrealistic, or altered proportion.

• Artist 2 Name: \_\_\_\_\_  
Born/Died: \_\_\_\_\_  
Art Movement: \_\_\_\_\_  
Fun Facts: \_\_\_\_\_

## 6. PATTERN

• Pattern is: \_\_\_\_\_

• List six types of pattern: \_\_\_\_\_

• Artist 1 Name: \_\_\_\_\_  
Born/Died: \_\_\_\_\_  
Art Movement: \_\_\_\_\_  
Fun Facts: \_\_\_\_\_



Use repeating lines, shapes, and colors to create a pattern to decorate the sweatshirt with.

• Artist 2 Name: \_\_\_\_\_  
Born/Died: \_\_\_\_\_  
Art Movement: \_\_\_\_\_  
Fun Facts: \_\_\_\_\_

## 7. REPETITION

• Repetition is: \_\_\_\_\_

• Repetition creates rhythm through: \_\_\_\_\_

• Repetition creates pattern through: \_\_\_\_\_

• Artist 1 Name: \_\_\_\_\_  
Born/Died: \_\_\_\_\_  
Art Movement: \_\_\_\_\_  
Fun Facts: \_\_\_\_\_



Select one or multiple shapes above and repeat them in a way that shows pattern or rhythm.

• Artist 2 Name: \_\_\_\_\_  
Born/Died: \_\_\_\_\_  
Art Movement: \_\_\_\_\_  
Fun Facts: \_\_\_\_\_

# ACTIVITIES

NOTE TAKING SHEET WITH ACTIVITIES, 6 PAGES

# PRINCIPLES OF DESIGN PRESENTATION

## ACTIVITY CHECKLIST

- \_\_\_ 10 principles of design (10 pts)
- \_\_\_ Balance (8 pts)
  - \_\_\_ Balance definition
  - \_\_\_ 4 types of balance
  - \_\_\_ Artist 1 information
  - \_\_\_ Artist 2 information
  - \_\_\_ Activity
- \_\_\_ Contrast (8 pts)
  - \_\_\_ Contrast definition
  - \_\_\_ 4 ways to create contrast
  - \_\_\_ Artist 1 information
  - \_\_\_ Artist 2 information
  - \_\_\_ Activity
- \_\_\_ Emphasis (8 pts)
  - \_\_\_ Emphasis definition
  - \_\_\_ Six ways to create emphasis
  - \_\_\_ Artist 1 information
  - \_\_\_ Artist 2 information
  - \_\_\_ Activity
- \_\_\_ Movement (8 pts)
  - \_\_\_ Movement definition
  - \_\_\_ 7 ways to create movement
  - \_\_\_ Artist 1 information
  - \_\_\_ Artist 2 information
  - \_\_\_ Activity
- \_\_\_ Proportion (8 pts)
  - \_\_\_ Proportion definition
  - \_\_\_ 4 ways to create proportion
- \_\_\_ Pattern (8 pts)
  - \_\_\_ Pattern definition
  - \_\_\_ Six types of pattern
  - \_\_\_ Artist 1 information
  - \_\_\_ Artist 2 information
  - \_\_\_ Activity
- \_\_\_ Repetition (8 pts)
  - \_\_\_ Repetition definition
  - \_\_\_ Repetition for rhythm, pattern
  - \_\_\_ Artist 1 information
  - \_\_\_ Artist 2 information
  - \_\_\_ Activity
- \_\_\_ Rhythm (8 pts)
  - \_\_\_ Rhythm definition
  - \_\_\_ 5 types of rhythm
  - \_\_\_ Artist 1 information
  - \_\_\_ Artist 2 information
  - \_\_\_ Activity
- \_\_\_ Unity (8 pts)
  - \_\_\_ Unity definition
  - \_\_\_ 5 ways to create unity
  - \_\_\_ Artist 1 information
  - \_\_\_ Artist 2 information
  - \_\_\_ Activity
- \_\_\_ Variety (8 pts)
  - \_\_\_ Variety definition
  - \_\_\_ 5 ways to create variety
  - \_\_\_ Artist 1 information
  - \_\_\_ Artist 2 information

# PRINCIPLES OF DESIGN PRESENTATION

## ACTIVITY CHECKLIST

- \_\_\_ 10 principles of design (10 pts)
- \_\_\_ Balance (8 pts)
  - \_\_\_ Balance definition
  - \_\_\_ 4 types of balance
  - \_\_\_ Artist 1 information
  - \_\_\_ Artist 2 information
  - \_\_\_ Activity
- \_\_\_ Contrast (8 pts)
  - \_\_\_ Contrast definition
  - \_\_\_ 4 ways to create contrast
  - \_\_\_ Artist 1 information
  - \_\_\_ Artist 2 information
  - \_\_\_ Activity
- \_\_\_ Emphasis (8 pts)
  - \_\_\_ Emphasis definition
  - \_\_\_ Six ways to create emphasis
  - \_\_\_ Artist 1 information
  - \_\_\_ Artist 2 information
- \_\_\_ Pattern (8 pts)
  - \_\_\_ Pattern definition
  - \_\_\_ Six types of pattern
  - \_\_\_ Artist 1 information
  - \_\_\_ Artist 2 information
  - \_\_\_ Activity
- \_\_\_ Repetition (8 pts)
  - \_\_\_ Repetition definition
  - \_\_\_ Repetition for rhythm, pattern
  - \_\_\_ Artist 1 information
  - \_\_\_ Artist 2 information
  - \_\_\_ Activity
- \_\_\_ Rhythm (8 pts)
  - \_\_\_ Rhythm definition
  - \_\_\_ 5 types of rhythm
  - \_\_\_ Artist 1 information
  - \_\_\_ Artist 2 information
  - \_\_\_ Activity

# CHECKLIST

## CHECK NOTE TAKING ACTIVITY COMPLETION

ELEMENTS  
OF ART

ELEMENTS  
OF ART

PRINCIPLES  
OF DESIGN

PRINCIPLES  
OF DESIGN

SPACE  
VALUE  
SHAPE  
COLOUR  
TEXTURE  
FORM  
LINE

SPACE  
VALUE  
SHAPE  
COLOR  
FORM  
LINE

UNITY  
VARIETY  
CONTRAST  
EMPHASIS  
REPETITION  
MOVEMENT  
PROPORTION  
PATTERN  
RHYTHM  
BALANCE

UNITY  
PATTERN  
VARIETY  
CONTRAST  
EMPHASIS  
MOVEMENT  
REPETITION  
RHYTHM  
BALANCE

# ACTIVITIES

ELEMENTS & PRINCIPLES COLORING REFERENCE SHEET

POSTER, HANDOUT SIZES, 4 PAGES

# TEACHER NOTES:

- 2 WAYS TO IMPLEMENT
  - LINKS TO FIRST DAY  
ACTIVITY IDEAS
- ## & MORE!

## TEACHER NOTES

- Use this as a first day activity or a review during the first week of school.
  - TIP: use the first day to go over syllabus and similar and do a more relaxed activity such as drawing musical chairs, fill out a get to know you sheet, decorating portfolios, keep it light. Start the presentations on the second day, finish up on day 3, start your first project on day 4.
  - First day tips: <https://lookbetweenthelines.com/7-art-teacher-tips-for-back-to-school/>
  - If your class meets for 90 minutes start the elements of art presentation the second half of class.

### FIRST DAY ACTIVITY:

- Start class by assigning seats, going over class procedures, the syllabus, and pointing out the location of supplies and similar.
- Show the elements of art presentation, going through every element.
  - Students should be filling in their note sheet as you move through slides.
  - Engage students in discussions as you go. This is a great time to ask for names as they answer questions.
- Pass out either the blank elements of art handout size or the blank poster size or both for students to work on for students to work on.
  - Have the students keep the handout size in their art notebook or similar to reference as needed.
  - Collect the posters, pick one to hang in the classroom and out in the hall. Periodically rotate them out.
- Show the principles of design presentation on the second day of school, have students decorate their notetaking sheet and handout/poster of the principles. Display with the elements of art.

### FIRST WEEK ACTIVITY:

- On the second day of school start with the elements of art presentation, engage students in a discuss and have them fill out the notetaking sheet as you move through the slides.
  - Pass out the elements of art handout and/or poster size sheets for students to decorate.
- On the third day of school show the principles of design presentation, engage students in a discuss and have them fill out the notetaking sheet as you move

# BUYERS LOVE MY ART LESSONS:



This was so helpful to my students! The PowerPoint along with it was such a great resource and I will definitely be using this every year!



Fabulous resource! Students loved it!!!!  
Thank you for sharing!"

# CHECK OUT MORE PRODUCTS:



**VISUAL JOURNAL**  
EVERYTHING YOU NEED TO TEACH

GET EVERYTHING YOU NEED: LESSON PLAN, PRESENTATIONS, 11 HOW TO HANDOUTS, PROMPTS, POSTERS, MORE

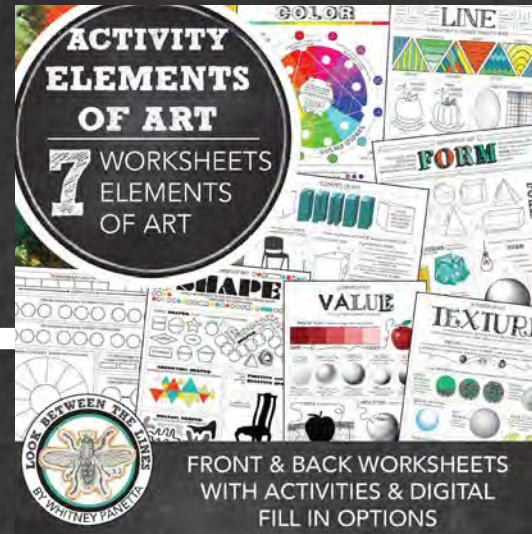
LOOK BETWEEN THE LINES BY WHITNEY PANEY



**ART ELEMENTARY**  
6 TYPES OF PRINTMAKING UNIT

6 PRINTMAKING PROJECTS: 6 DIFFERENT TYPES OF PRINTING FOR KINDERGARTEN THROUGH 5TH GRADE

LOOK BETWEEN THE LINES BY WHITNEY PANEY



**ACTIVITY ELEMENTS OF ART**  
7 WORKSHEETS ELEMENTS OF ART

FRONT & BACK WORKSHEETS WITH ACTIVITIES & DIGITAL FILL IN OPTIONS

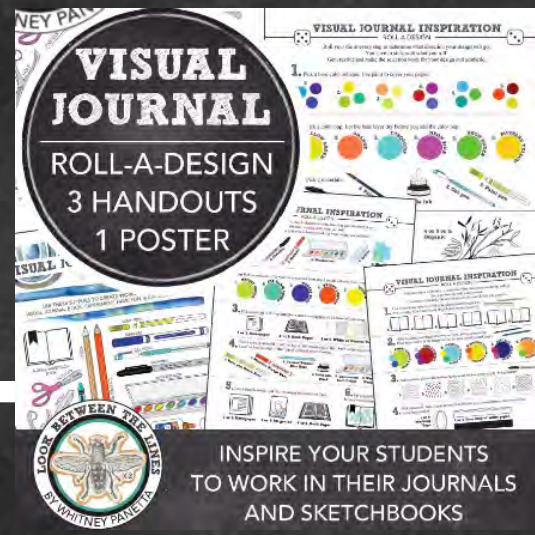
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ROLL-A-DESIGN  
3 HANDOUTS  
1 POSTER

INSPIRE YOUR STUDENTS TO WORK IN THEIR JOURNALS AND SKETCHBOOKS

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FOR MIDDLE & HIGH SCHOOL ART CLASSES

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Check out more projects for elementary through high school students.

Grab early finishers for those quick artists or an entire curriculum so you can focus on teaching.

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# LOOK BETWEEN THE LINES

## BY WHITNEY PANETTA



I'm Whitney, a former art teacher turned art curriculum developer. I now focus on designing art lessons, resources, & full curriculums for elementary, middle, high school art teachers, homeschool parents, & general art enthusiasts.

I am so glad to still be connected to the world of art education and I love seeing my resources "in the wild" all over the globe. Reach out anytime with questions or comments at [whitneywpanetta@gmail.com](mailto:whitneywpanetta@gmail.com).